VIRTUAL TEAM STARTUP CHECKLIST

Pre-work	
	fy technology (or technologies) that all team members are familiar with and can use. (For st meeting, this may be the telephone.)
	am leader should schedule the first meeting at a time when all team members can attend.
	re and distribute an initial agenda and any appropriate materials.
	Materials to be distributed may include background information, a charge given to the
O	team, the roster of team members, training material for the virtual platform, etc.
	tourn, and receive the control of th
The First Virtu	ual Team Meeting
The te	am leader (or meeting convener) provides an overview of the purpose of the team.
0	This should include how the team came to be, goals, timeline, and how members came to
_	be on the team.
Team	member introductions
0	Name, affiliation, background (including areas of expertise and resources), reason for
	being part of the team, what they expect to get out of it, and anticipated effort (including
	any limitations or barriers to participation).
· 	w the goals and products for the team
0	Is there general agreement on the team goals?
0	Does the current team have the people, resources, and time to accomplish the goals? (If
	not, what needs to be done to address shortcomings?)
Team Onerati	ional Decisions (Team Operating Agreement)
	tional decisions include determining how often the team meets, how the team will
	unicate, how work will be done, and what tools will be needed to accomplish these things
	rtual environment.
Team Commu	unication, Collaboration and Technology
☐ What	are team members' preferred channels of virtual communication?
0	For scheduling team meetings
0	For one-on-one communication with other team members
0	For co-creating or sharing documents, products, and other "in progress" materials
_ 0	For accessing resources and other archived items
How a	nd when will team meetings occur?
0	How often will the team meet? (This can be changed at any time.)
0	What is the optimal technology for team meetings?
	Is there a need for visual sharing and co-creation during the meeting? (Various
	teleconferencing platforms allow screens to be shared, real-time editing, camera
	access, multiple active screens, meeting recording, etc.)
	What technology is available to all team members?
	What training/learning is necessary to allow everyone to participate?
0	How are team meetings organized?
	Who sets them up?

	How will agendas, minutes, and other meeting features be organized?
How d	oes work get done between team meetings?
0	What work gets done by individual team members working alone?
0	What work is co-created?
0	Selecting and using co-creation technologies
	 Select a co-creation technology that matches how the team will accomplish work.
	 Learn to use co-creation technology. (Important features include: live updates
	when two or more people are editing a document at the same time, saved
	versions and history, live chatting while two or more people are editing a
	document, and notifications to team members when a document is edited.)
Where	e and how are common resources and reference materials stored?
0	Other than materials in progress, what common materials and resources will the team
	need and create? (This may include references, documents, literature, agendas, minutes,
	links to online resources, and other common documents.)
0	What technologies are available for storing and sharing resources that allow easy access
	to team members on a variety of devices? (Devices include personal computers, tablets,
	smart phones, etc.)
0	How will this archive be organized and managed? (Identify folder and file naming
	conventions, appoint an archivist, assign review/edit permissions, etc.)